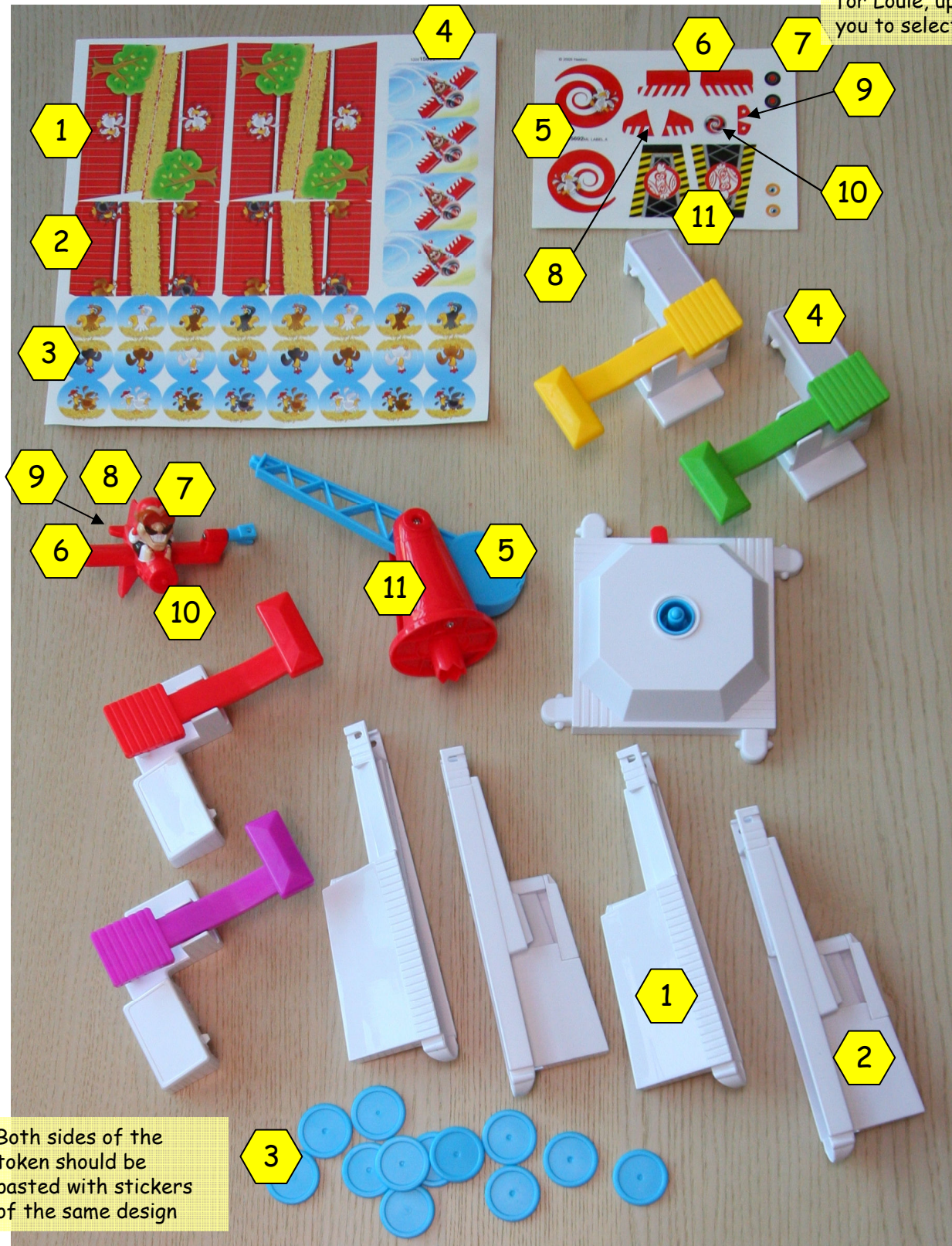


Looping Louie

Set-Up for the First Time

Paste the stickers onto the corresponding components as shown... but please read on first...

2 kinds of eyes for Louie, up to you to select



Both sides of the token should be pasted with stickers of the same design

We would like to share some pasting techniques ... (P.T.O.)

Looping Louie

A little pasting technique ...

A common problem of pasting sticker is that once it is stuck incorrectly, it is difficult or detrimental to peel off again to adjust. Choose a time when you're not in a hurry and a place free of disturbance. Use tweezers to lift the sticker off the sheet at the suitable corner such that when you paste it onto the game component the tweezers are not obstructed, hence you will have good control in positioning the sticker. See example photo below.



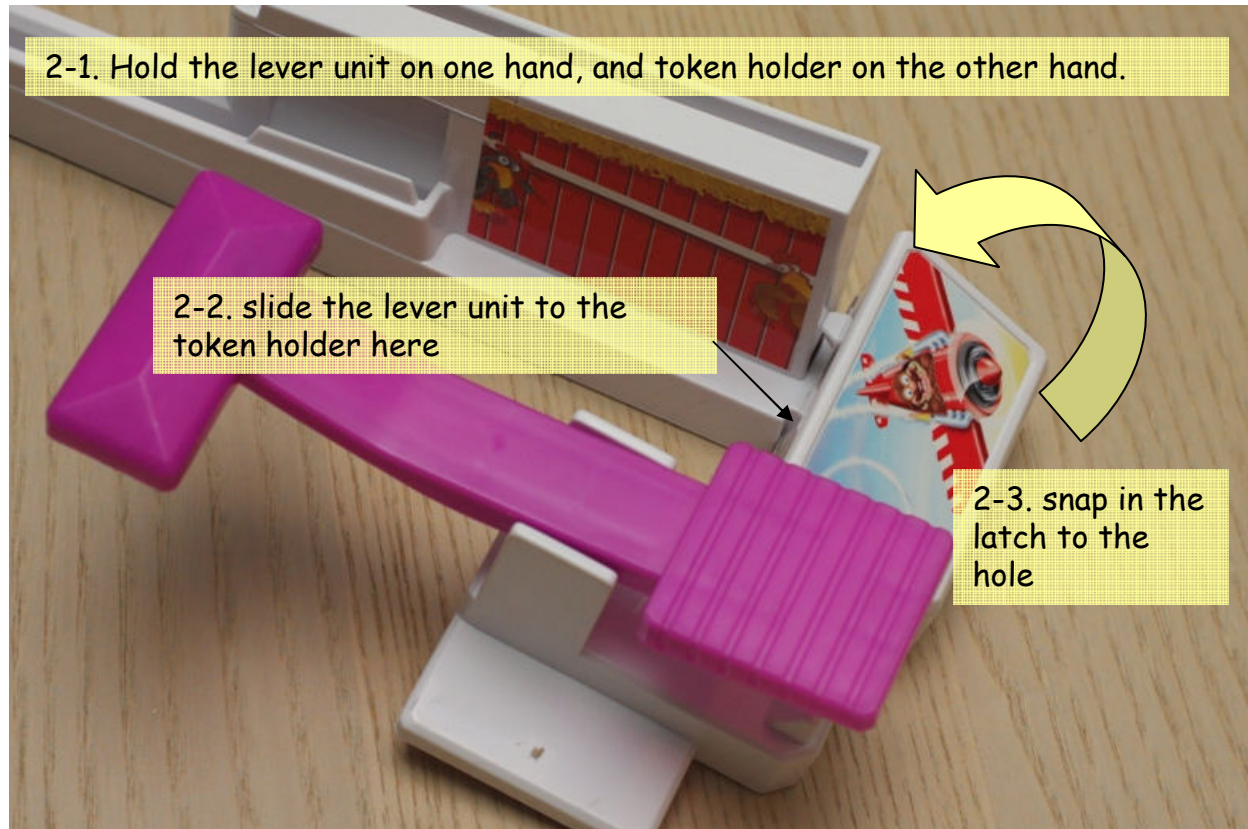
Your tweezers should not hold the sticker on the left side as the tweezers will be obstructed when you are about to paste the sticker onto the plane.

Once the sticker is aligned onto the target area, use the free hand (not holding the tweezers) to press one corner or edge of the sticker onto the component. Gradually press the sticker towards the opposite corner until the entire sticker is pasted flat down. Avoid having more than 1 edge of the sticker touching the target area when the sticker touches down because the sticker may not stick flatly.

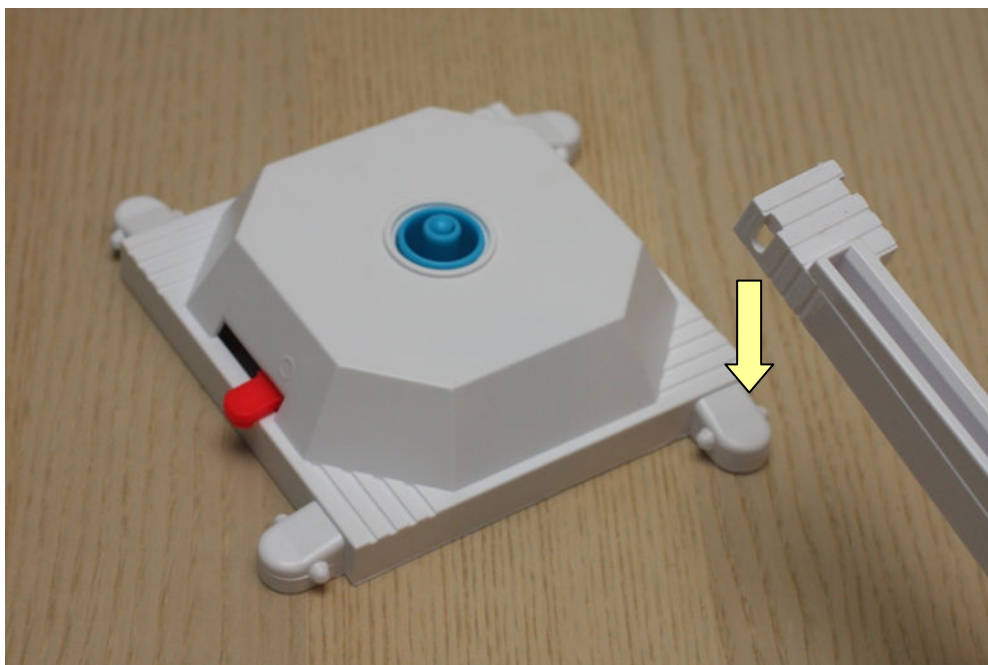
Looping Louie

Set-Up Before Play

1. Insert 2 AA batteries into the battery compartment in the base unit.
2. Attach the lever unit onto the token holder.

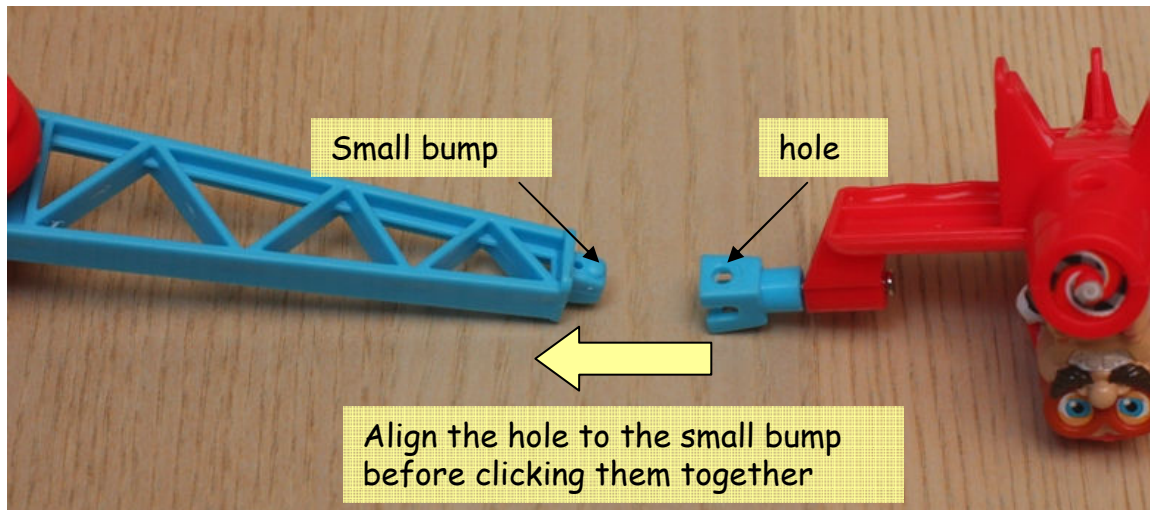


3. Attach the token holder to the base unit.



Looping Louie

4. Align and click Louie onto the boom arm.



5. Insert the boom shaft into the base unit. Slot in 3 tokens of the same chickens into each token holder. Below shows the completed set up.



Looping Louie

Play

1. Each player chooses one lever. He decides and adjusts the angle of the bounce pad.



Challenging setting



Easy setting

2. One player swings the boom arm vertically with Louie high up. Switch on the power, and let go. Louie hence flies on its own.
3. When Louie approaches your chicken, press your lever to bounce him away. If you are skillful, you may cause Louie to swing vertically down onto other player's chicken with no way to defend.
4. Objective is to protect your chickens from being knocked off the barn by the nasty Louie.
5. If all your chickens have been knocked off the barn, you can't be the winner. However, you can continue to play, perhaps show off some nice acrobatic loops before sending Louie to swoop onto other player's chicken.
6. Player is not allowed to continuously press down the lever.
7. Be the last person having the chicken remaining in the barn to win.

Attention:

If you're not going to play this game for a long time, make sure the batteries are taken out of the battery compartment to prevent chemical leakage that would damage the circuitry.